

## District 6 InterLeague By-Laws

### Junior/Senior Division Baseball

- 1) Protests must be received in writing within 24 hours of the occurrence. All protests for both Junior and Senior Divisions must be emailed to Junior League ADA, Jim Deaner at [jdeaner52@gmail.com](mailto:jdeaner52@gmail.com). The chief umpire must sign the scorebook on all protests. All protests will be reviewed by an ADA and by a representative of the leagues not involved in the protest.
- 2) Each league must have a reliable contact person and a backup contact person. These contacts will be allowed to cancel and reschedule games.
- 3) All games will be played as scheduled. Only games where nine players cannot be fielded due to a required school function will be rescheduled, if the opposing team contact person is notified at least three days in advance; otherwise it will count as a loss. Pool play will be followed according to LL rules.
- 4) Games canceled due to weather must be canceled by 3:00 PM. Unless a weather event (storm/rain) after 3:00 PM prevents that from happening.
- 5) All teams will wait 15 minutes after the scheduled start time for the opposing team to field nine players.
- 6) Home plate umpires shall be 18 years old. Base umpires should be 15 years old for Jr. Division and 17 years old for Sr. Division.
- 7) Pitch count as specified by LL will be kept by both teams. Both teams will compare totals at the end of each inning. Any discrepancies will be brought to the attention of the home plate umpire. The Home team book will be the official book unless otherwise designated. The two managers will sign the pitching affidavit.
- 8) The 15-run rule will be mandatory after 4 innings (three and one half innings if the home team is ahead). 10-run rule will be mandatory after 5 innings (four and one half innings if the home team is ahead)

- 9) No jewelry, watches, rings, chains, headbands, wristbands or body piercings can be worn during the game unless prescribed (doctors note must accompany player) or that indicates a medical condition. Failure to remove these items when asked by the umpire will result in that player not participating in that game till the item is removed.
- 10) Only approved Managers, Coaches and players on the team roster are allowed in the dugout during the game. Scorebooks should be kept in the dugout. Only 3 coaches in the dugout at one time, one manager and two coaches.
- 11) Managers, Coaches and players will not leave the playing field once the game begins unless it is to the restroom only. No smoking or use of tobacco products of any kind during the game, on or off the field.
- 12) When a player is ejected from the game, they will leave the dugout immediately only if their parents are present at the game. Player will not leave dugout unless properly supervised. Player will not play in their next game and cannot be at the game site.
- 13) Managers and Coaches ejected from a game will leave the ballpark immediately. They will be suspended and will not be able to attend their next game. The DA will be notified of all ejections.
- 14) No electronic devices of any kind except those used for scorekeeping or for medical reasons. Please follow LL rules on this issue.
- 15) For violation of rule 3.03, the mandatory play rule, the manager of the opposing team will notify the Junior League ADA (Jim Deaner at [jdeaner52@gmail.com](mailto:jdeaner52@gmail.com)). The player will start the next game; fulfill the obligation from the previous game, plus the obligation for the current game before being removed from the game. The DA will be notified of any violation.
- 16) Fields will be lined, safe and playable. The plate umpire will make the decision on the condition of the field to determine if the game will be played.
- 17) All inter-league games take priority over local league games. Inter league will play first during school days (Monday-Thursday). No Inter League games will be scheduled for the second game unless both teams agree.
- 18) Catchers must wear a mask with a dangling throat protector taking infield practice or warming up pitchers. Managers and Coaches shall not warm up pitchers at any time.

- 19) Each team will be responsible for their own crowd's conduct.
- 20) At the start of the game and with a pitching change, eight (8) warm up pitches will be permitted. Between innings, five (5) warm up pitches are permitted. The time between innings is limited to **one (1) minute**
- 21) If a league uses 15 to 20 player rosters and 15 or more eligible players are at a game, the league may reduce the Mandatory Play Rule to three (3) defensive outs and one (1) at bat per game. Regulation IV(i) NOTE 4.
- 22) All Junior League games will have a 2- hour time limit. No new inning will begin once the 2-hour time limit has been reached. Any inning which has been started prior to the time limit expiring will be completed, unless the home team is ahead, then the game will be over.
- 23) League age 15-year old's are allowed to participate in Junior League. They will not be allowed to pitch in games against other leagues. They are allowed to pitch in games against teams within their own league. The local league Board may prohibit the 15-year-olds from pitching in the Junior Division in their own league games.
- 24) Junior and Senior League: The on-deck batter shall be positioned in the on-deck circle closest to their dugout.
- 25) Inter-league rule permits a "courtesy runner" for the catcher and/or pitcher of record when there are two (2) outs. A player whose name is on the team's batting order may not become a substitute runner for another member of the team. Neither the pitcher nor the catcher is subject to removal from the lineup. The same courtesy runner may not run for both the pitcher and the catcher at any time during the game. A courtesy runner must be reported to the plate umpire. If a team only has 9 players at the game, then the "courtesy runner" will not be an option. 2.00, 3.04, and 7.14.